Claudia Wang

Interaction Designer

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EXPERIENCE

Interaction Designer
Google
Sunnyvale, CA
Apr 2022 to Present

- Lead end-to-end UX strategy for Cloudtop, Google's virtual computer platform used daily by the majority of developers.
- Led UX for the AI-driven tech acquisition experience in MyTech, a platform with 28K daily active users.
- Own the Toolbar component in the Core Design System (Google Material 3).

Senior UX/UI Designer
ASP
Irvine, CA
Feb 2021 to Feb 2022

- Led the research, prototyping, usability testing, and design of the ASP sterilization product interface.
- Led the design of a new wearable sterilization aid product in Growth Accelerator Program.
- Built and maintained the design system.

Senior UX/UI Designer
Collov Home Design
Menlo Park, CA
Feb 2020 to Nov 2020

- Led a UX design team of three.
- Led the design of the Collov web app, the mobile app, and the backend tool.
- Collaborated with the marketing team, the interior design team, and the engineering team to do the user research, define product requirements and the road map.
- Created the design system from scratch.
- Envisioned and designed the visual identity of the brand.

UX Architect
ESRI
Redlands, CA
July 2016 to Nov 2018

- Led the design of multiple GIS(Geographic Information System) industry web apps.
- Contributed to the information architecture of esri.com.
- Designed UI components for esri.com.

Interaction Design Intern
BMW Group DesignworksUSA
Newbury Park, CA
Jan 2015 to Apr 2015

- Designed the UI of the Rolls-Royce Phantom.
- Participated in the conceptualization of the new i3 interface.
- Researched for the Toyota-BMW Collaboration project.

EDUCATION

Art Center College of Design
Bachelor of Science in Interaction Design
On Provost's List in 2013
Pasadena, CA
2015

University of Science and Technology Beijing
Bachelor of Engineering in Industrial Design
Beijing, China
2011

SKILLS

Digital

Adobe Illustrator, Photoshop, XD, InDesign, After Effects, Sketch, Figma, Principle, InVision, Processing, Arduino, SolidWorks, CINEMA 4D, JavaScript, jQuery, HTML, and CSS.

Design

Low to high fidelity design & prototyping, persona & scenario, sketching & storyboarding, wireframing, user research, usability testing, 3D modeling, video editing, and motion graphics

Language

English (Professional)
Mandarin (Native)